WEBDESIGN UX/UI PORTFOLIO AND SOME MORE

JEAN-MARIE BABONNEAU

2023-2001

WEBSITES & WEB APPS I HAVE DESIGNED & DEVELOPED

- FOR MY CLIENTS
- FOR MY PORTFOLIOS

PHOTO | VIDEO | ART
by jm babonneau

WORKS ABOUT CONTACT

22.04.2020

ART by jm babon nedu

PHOTOVIDEO

choose site

art works & shop

works for clients

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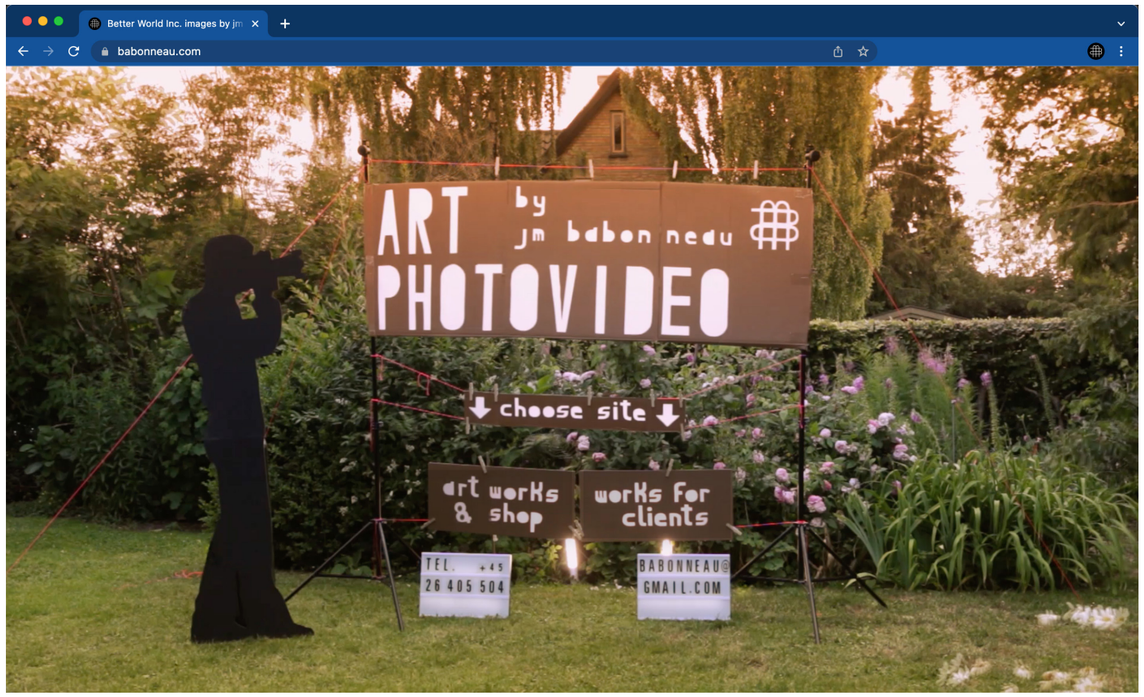
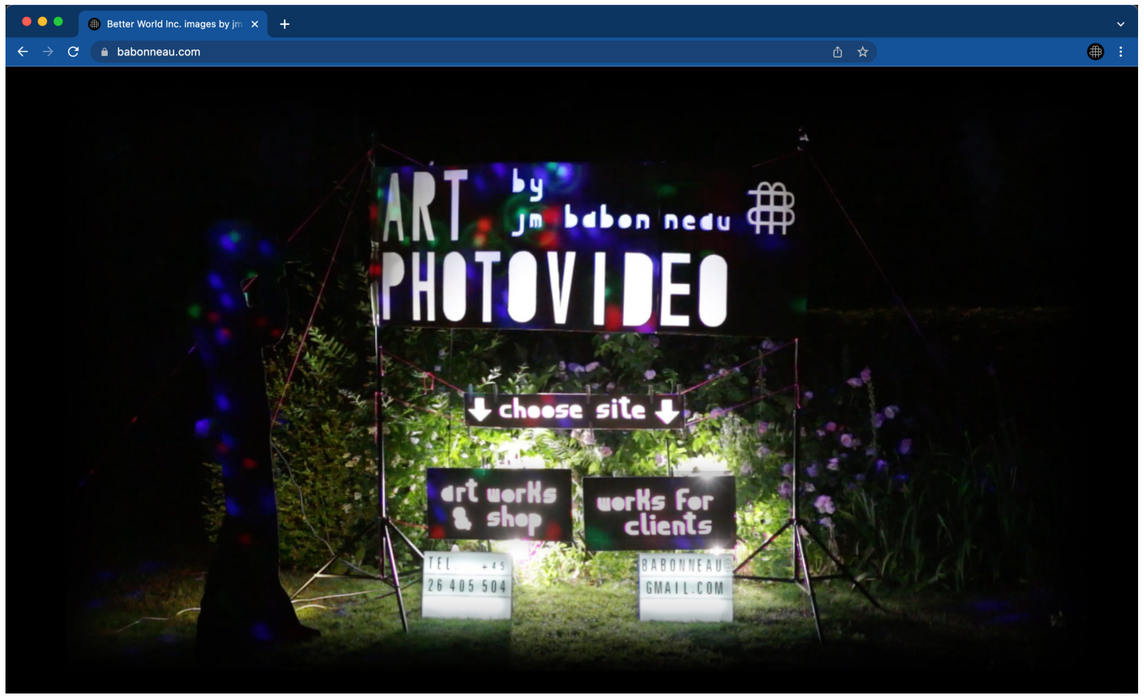
BABONNEAU@GMAIL.COM



https://www.babonneau.com (landing page with day video loop)



https://www.babonneau.com (night video loop on button rollover)

My 5th portfolio website (since 2022)

My role : concept development, all photographs, videos, animations and drawings, graphic design, content management, SEO, Google analytics.

A dynamic landing page with a video loop with an analogue "paper prototype" design in 1:1 scale that offers 2 "cardboard" buttons. When you roll over the buttons, the video changes to a night "disco" version of the scene.

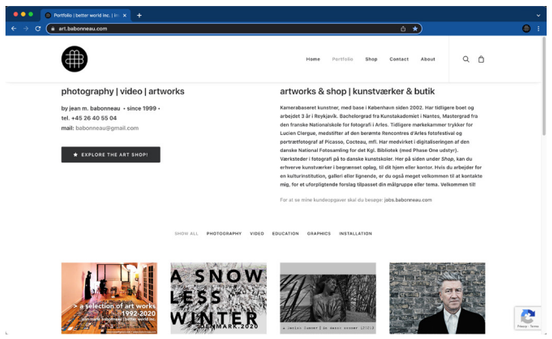
The responsive page is made in JavaScript, HTML and CSS.

My original portfolio website created in 2012 was split into two subdomains:

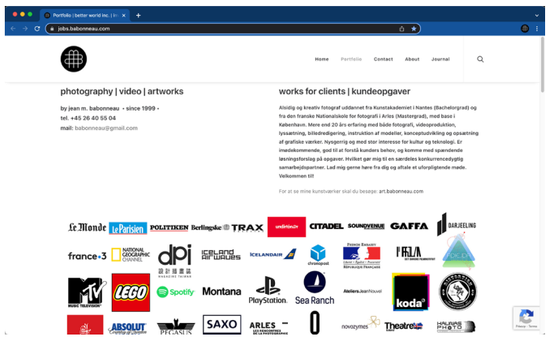
- for customer assignments --> jobs.babonneau.com
- for works of art --> art.babonneau.com

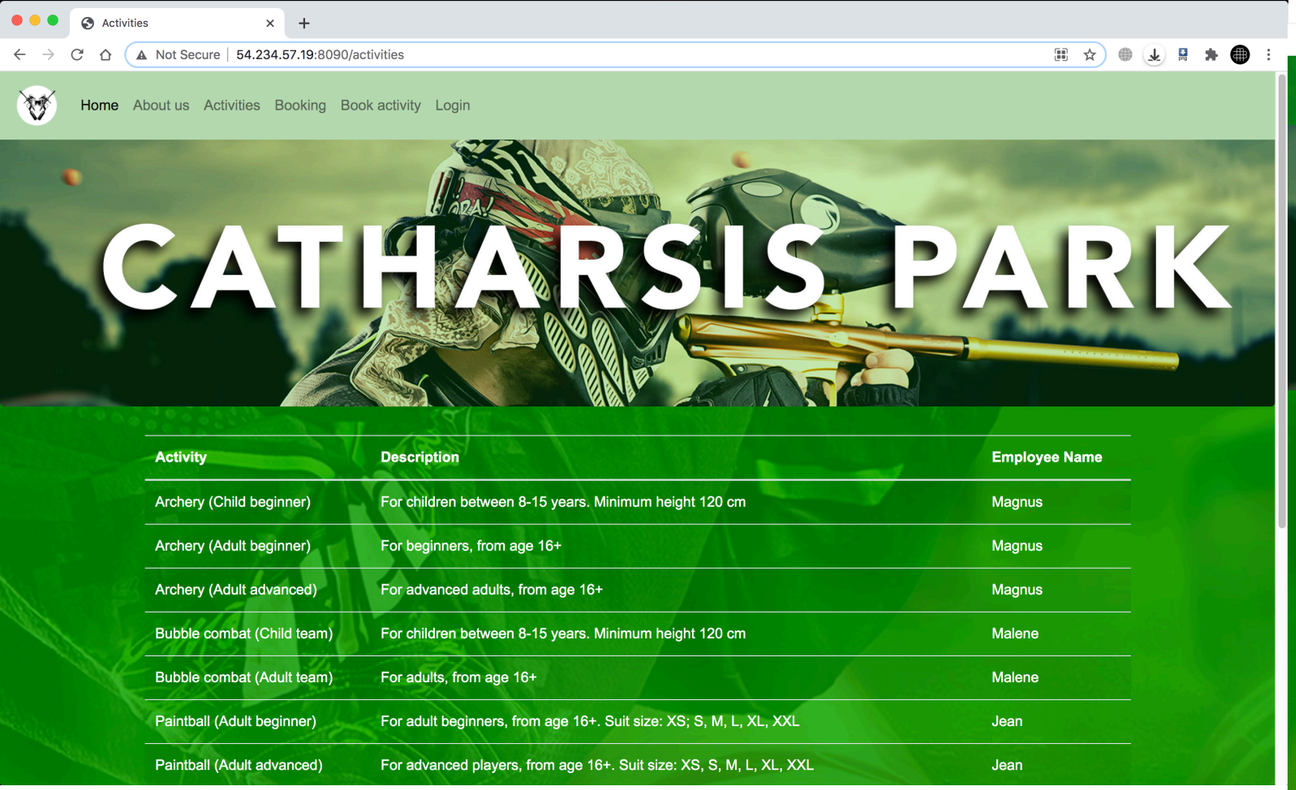
New in 2022: WooCommerce webshop at art.babonneau.com
The database was doubled and was processed with new prefixes to distinguish them.

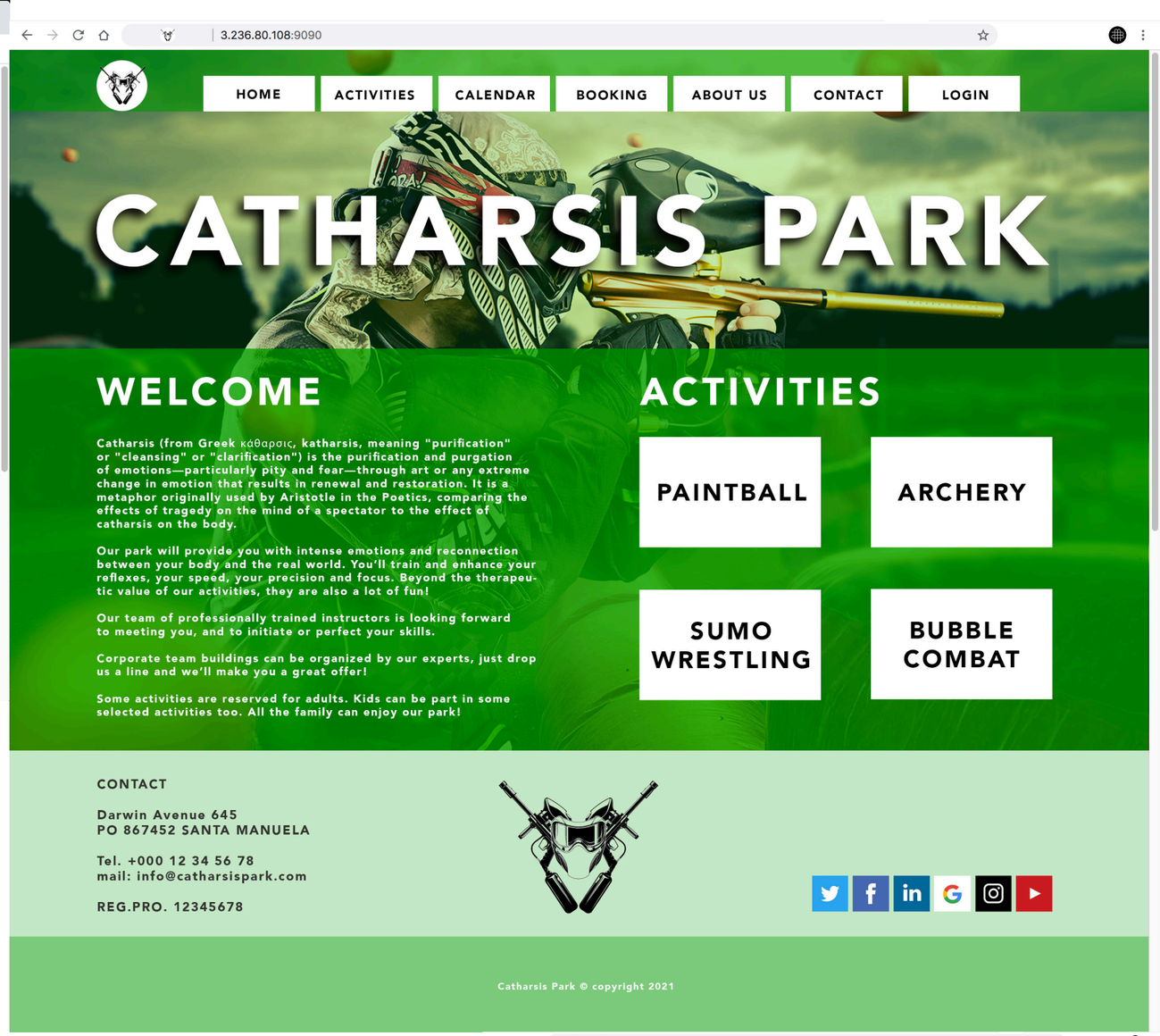
art.babonneau.com



jobs.babonneau.com







http://54.234.57.19:8090/ (temporary test instance on AWS cloud service)

CATHARSIS PARK webapp prototype - KEA Københavns Erhvervsakademi - Copenhagen School of Design & Technology (2021)

School training project.

My role: concept development, logo design, graphic & web design, Backend in Java + Spring Boot + MySQL database, Frontend in JavaScript (JQuery), HTML & CSS programming in a team, layout of the website's menu and pages. Implementation of CRUD (Create, Read, Update, Delete) to and from a database.

A project for a fictitious sports activity park, where I learned with my school team to build a responsive (adapts to multiple screen sizes for computer, tablet or mobile device) web app using the aforementioned technologies, where you could log in as either a user or an administrator. Users could see a list of activity offers with a description and the name of the activity instructor, book an activity in the calendar and receive an email about the booking. Administrators could add, update or delete activities in the calendar.

Sogne Liste | localhost:8080/sogne | H2 Console

localhost:8080

SogneListe

Sognkode	Navn	Kommune	Smittetryk	Nedlukningstartdato
1	Test Sogn 1	København	50.5%	2021-06-20
2	Test Sogn 2	Århus	42.3%	2021-06-26
3	Test Sogn 3	Odense	22.8%	2021-06-29
4	Test Sogn 4	Aalborg	120.2%	2021-06-28
5	Test Sogn 5	Esbjerg	12.5%	2021-06-22
6	Test Sogn 6	Randers	37.5%	2021-06-21
7	Test Sogn 7	Kolding	18.5%	2021-06-27
8	Test Sogn 8	Horsens	8.5%	2021-06-21
9	Test Sogn 9	Vejle	220.5%	2021-06-29
10	Test Sogn 10	Roskilde	35.5%	2021-06-22
11	Test Sogn 11	Herning	2.5%	2021-06-24

Opret Nyt Sogn

Sognekode
indtast sognekode

Sognenavn
indtast sognenavn

Smittetryk
indtast procentdel

Nedluknings dato
dd/mm/yyyy

Kommune navn
indtast kommunenavn

Gem

Opdater Sogn

Sognekode
indtast sognekode

Sognenavn
indtast sognenavn

Smittetryk
indtast procentdel

Nedluknings dato
dd/mm/yyyy

Kommune navn
indtast kommunenavn

Opdater

Slet Sogn

Sognekode
indtast sognekode

Slet

http://localhost:8080/

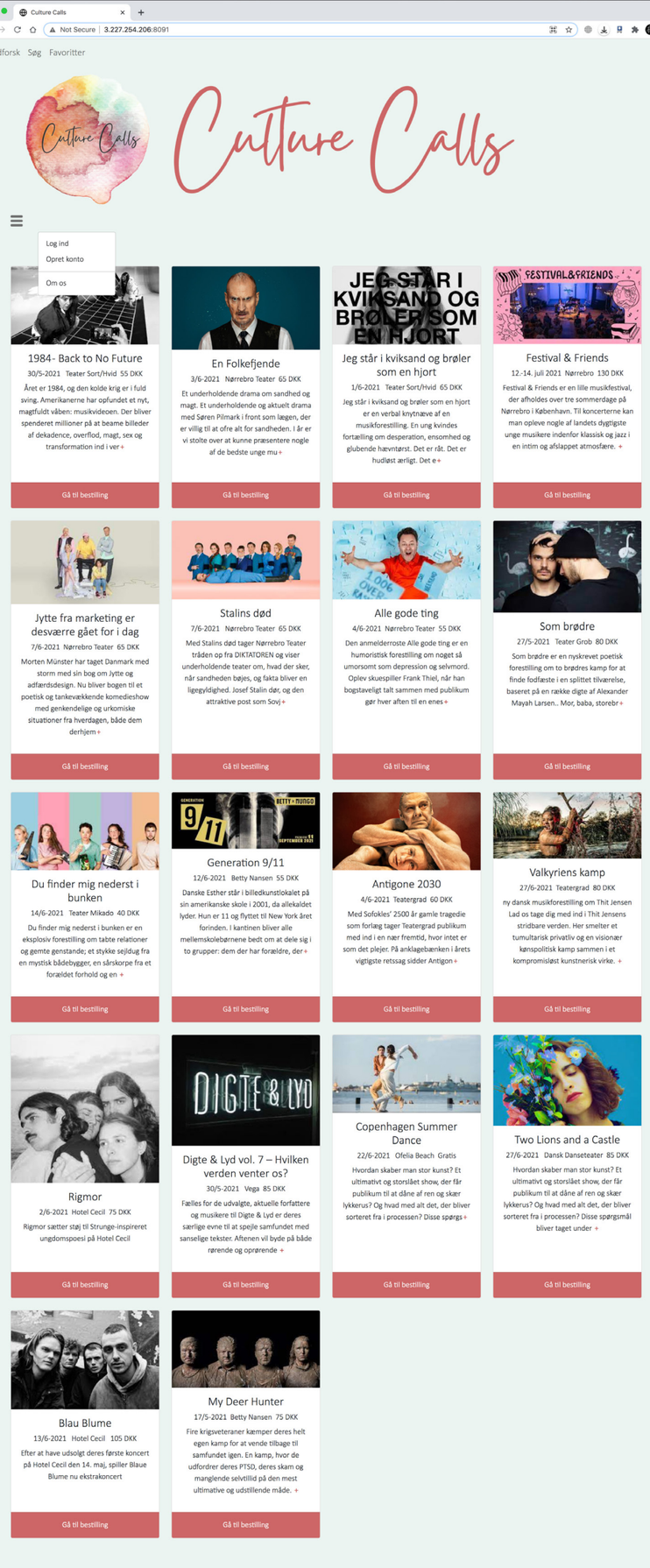
CORONA & PARISHES webapp prototype - KEA Københavns Erhvervsakademi - Copenhagen School of Design & Technology (2021)

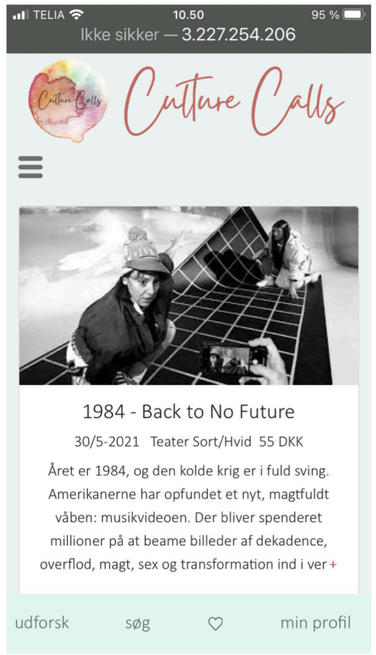
School training project.

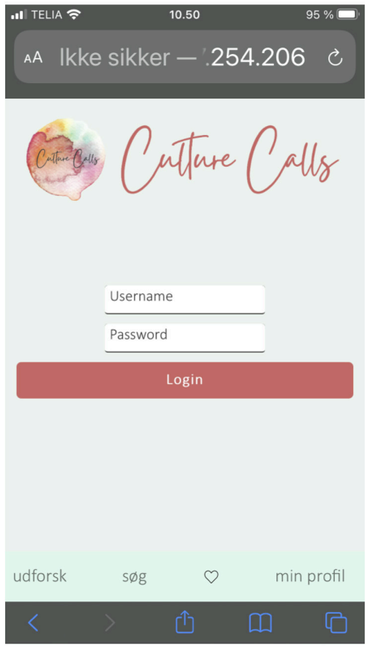
My role: concept development, web design, Backend in Java + Spring Boot + H2 (in-memory) database, Frontend in JavaScript, HTML & CSS programming in a team, layout of the website's menu and pages. Implementation of CRUD (Create, Read, Update, Delete) to and from the database.

A webapp project around a database, where I together with my team have programmed the backend and frontend hosted locally.

Corona & Parishes had to provide updates with statistics on the number of COVID-19 infected per parish in Denmark.







http://3.227.254.206:8091 (temporary test instance on AWS cloud service)

CULTURE CALLS webapp prototypes - KEA Københavns Erhvervsakademi - Copenhagen School of Design & Technology (2021)

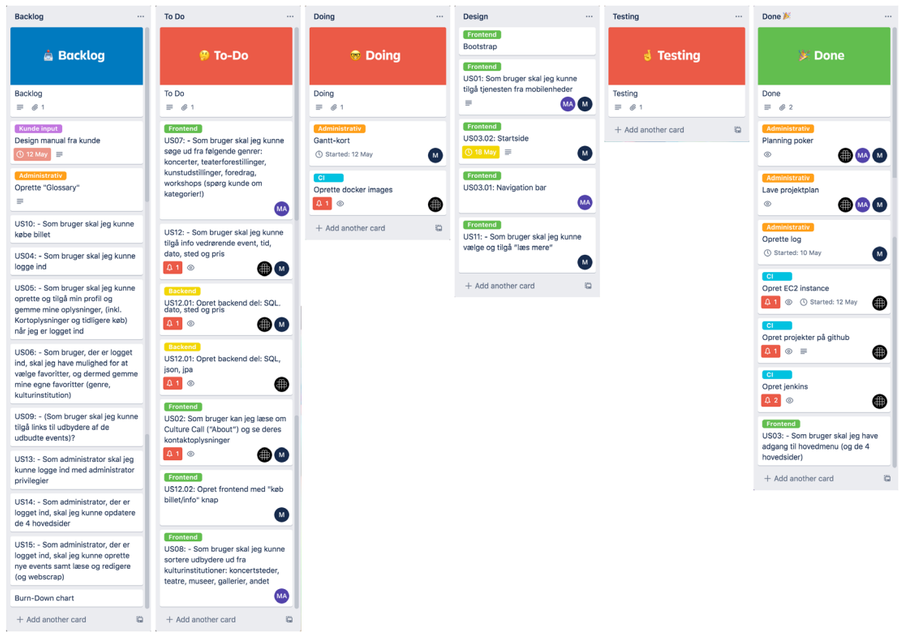
School training project.

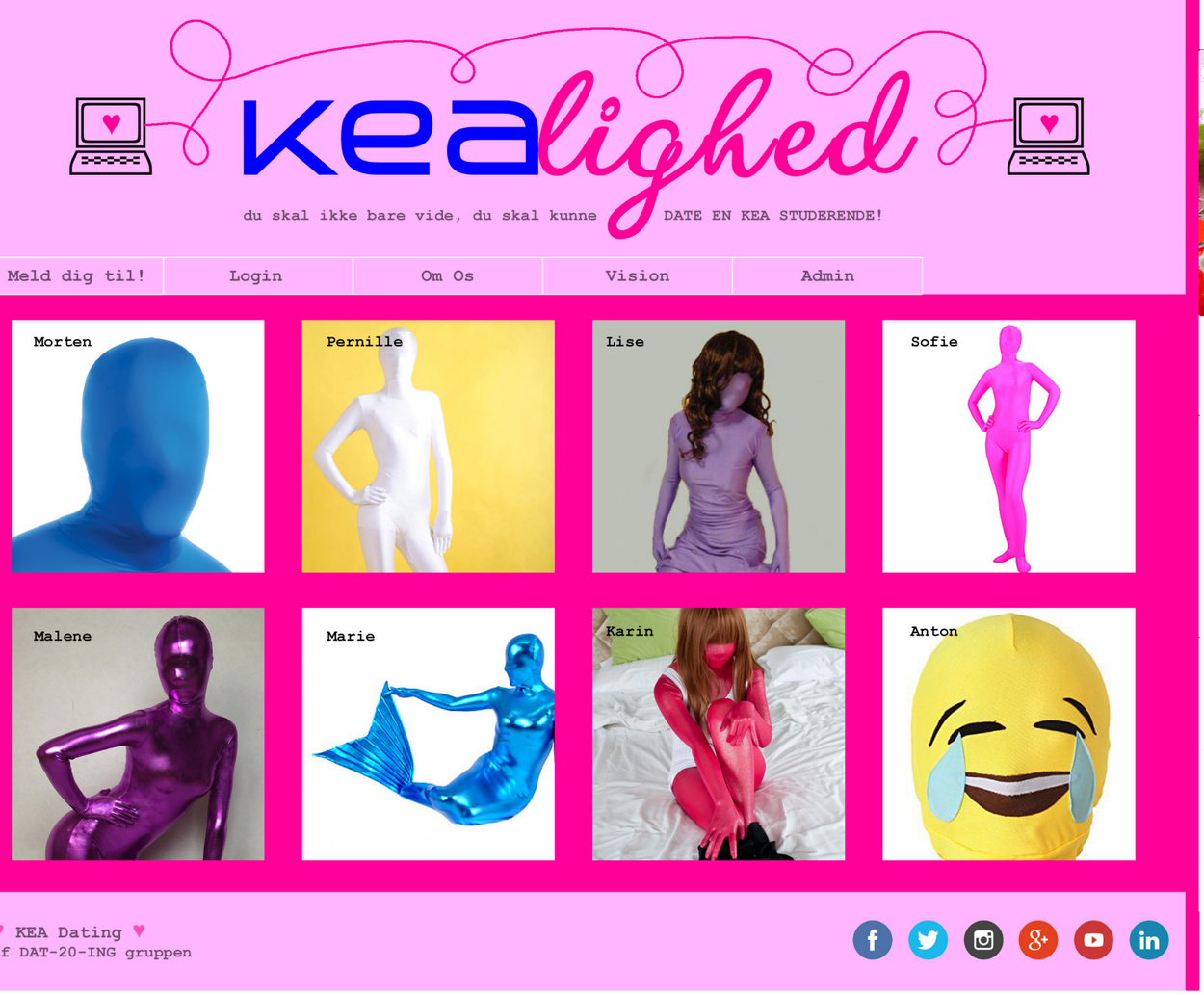
My role: concept development, logo design, web design, Backend in Java + Spring Boot + MySQL database, Frontend in JavaScript, HTML & CSS programming in a team, layout of the website's menu and pages. Implementation of CRUD (Create, Read, Update, Delete) to and from a database.

A webapp project around a database, where I together with my team have designed the user interface and programmed the backend and frontend hosted in Docker containers and used version control with GitHub and Jenkins for Continuous Integration & Delivery with a number of CLI commands.

Culture Calls was a longer development project for external clients who wanted to collect last minute cultural offers at advantageous prices and support cultural venues by selling their remaining tickets and filling their empty seats. The user could see a list of offers and book a ticket. Administrators could add, update or delete activities in the calendar. We used the agile SCRUM development method and worked in Sprints and were in regular con-tact with our customers to show them our updates, communicate about our challenges and negotiate fixes.

TRELLO | CULTURE CALLS
GRUPPE 7 - 3. semesters eksamensprojekt
LOGS 17.05.2021





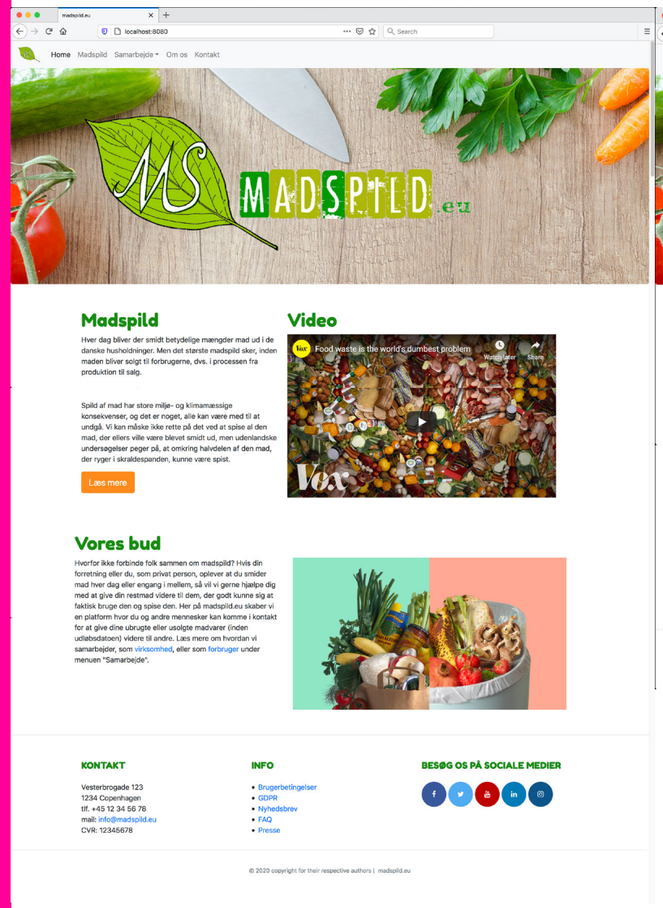
http://localhost:8080/

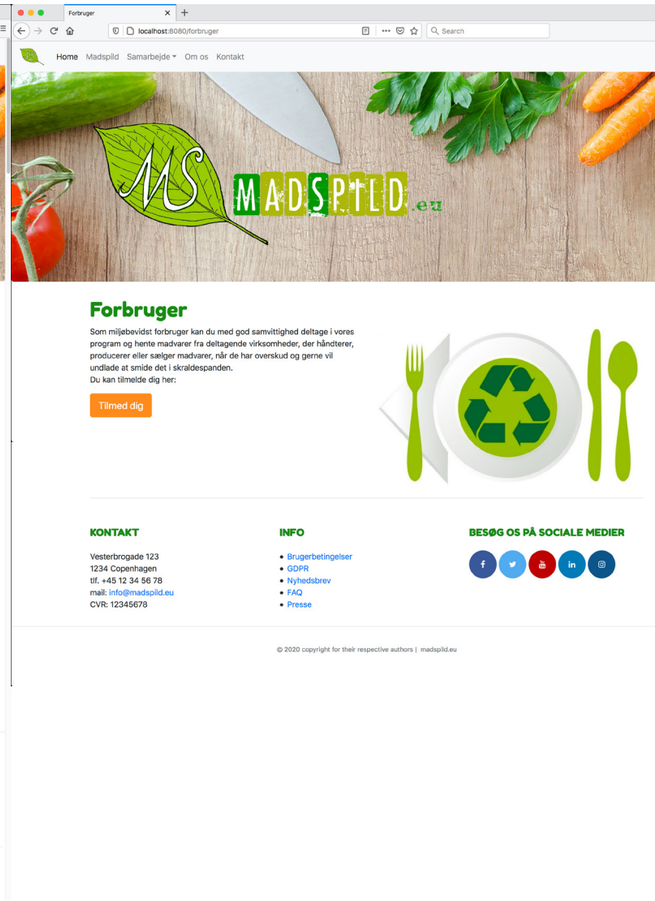
KEAlighed - DATING PORTAL webapp prototype - KEA Københavns Erhvervsakademi - Copenhagen School of Design & Technology (2020)

School training project.

My role: concept development, logo design, graphic & web design, layout of the website's menu and pages, copywriting. Java + Spring Boot + Thymeleaf HTML & CSS programming in a team.

A humorous project where I learned with my school team to build a responsive (adapts to multiple screen sizes for computer, tablet or mobile device) website using the aforementioned technologies where you could log in, see a list of men and women, like their profiles, add and remove some as favorites, could see the list of favorites and chat with them. In addition, there was an admin interface with more privileges (eg. delete a user, image or message). Implementation of cookie sessions is lacking in the prototype.





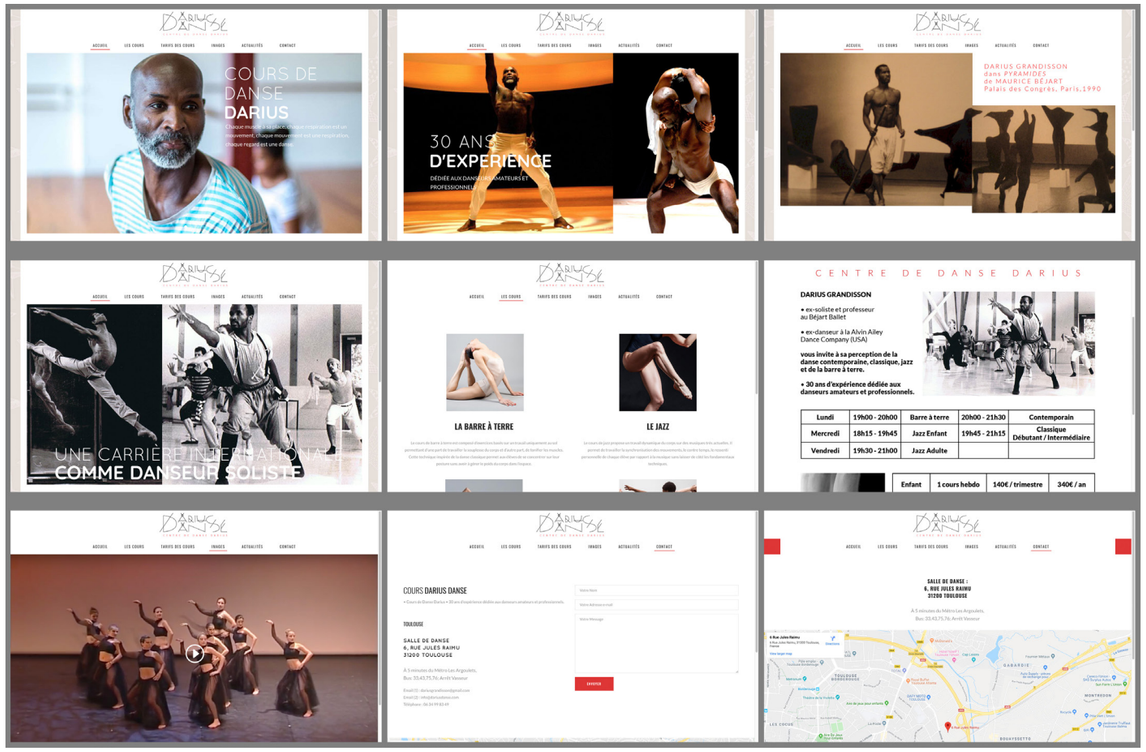
http://localhost:8080/

MADSPILD (Against Foodwaste) webapp prototype - KEA Københavns Erhvervsakademi - Copenhagen School of Design & Technology (2020)

School training project.

My role: concept development, logo design, graphic & web design, layout of the website's menu and pages. Java + Spring Boot + Thymeleaf HTML & CSS programming in a team.

A project for a good cause where I learned with my school team how to build a responsive (adapts to multiple screen sizes for computer, tablet or mobile device) website using the aforementioned technologies where you could log in, view company profiles and see their contact information. The purpose of the web app was to connect food producers (e.g. food industry) and food suppliers (e.g. restaurants and social associations) to avoid food waste.



www.dariusdanse.com (OFFLINE)

Website for DARIUS DANCE SCHOOL in France (2018) for former star ballet dancer.

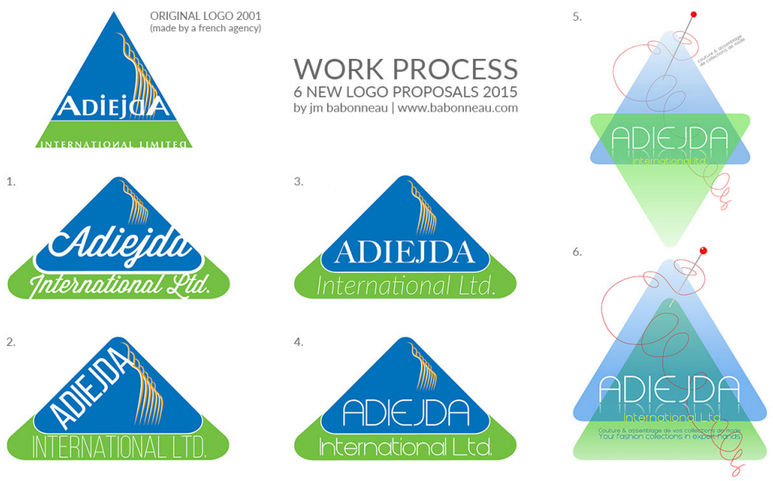
My role : concept development, image processing of archive photographs, logo design, graphic design, setting up the website in Wordpress / CSS, slideshow (with Revolution Slider), contact box (Contact7), layout of the website's menu and pages (WPBakery), copy-writing.

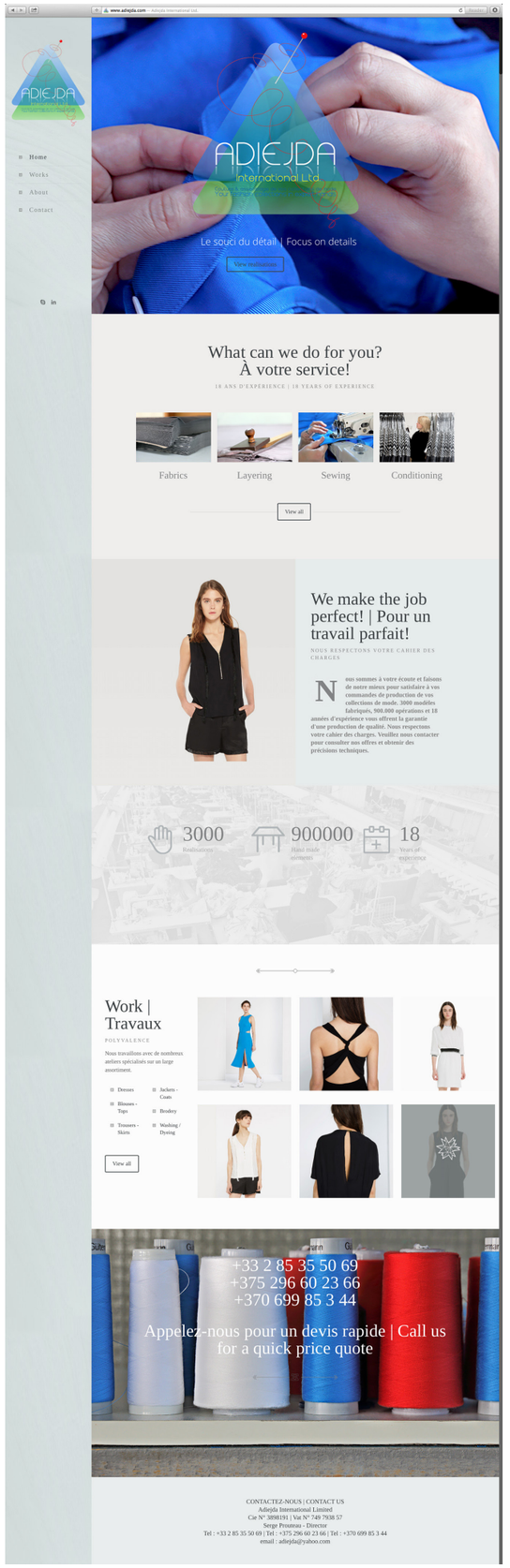
DARIUS DANSE
CENTRE DE DANSE DARIUS

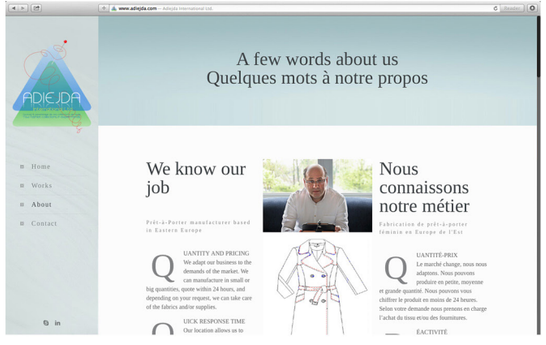
www.adiejda.com (ONLINE)

Website for ADIEJDA Ltd. clothing producer (2015)

My role : concept development, documentary / industrial photo shootings, logo design, graphic design, setting up the website in Wordpress / CSS, slideshow (with Revolution Slider), contact box (Contact7), layout of the website's menu and pages (WPBakery), copy-writing, translation (French - English)

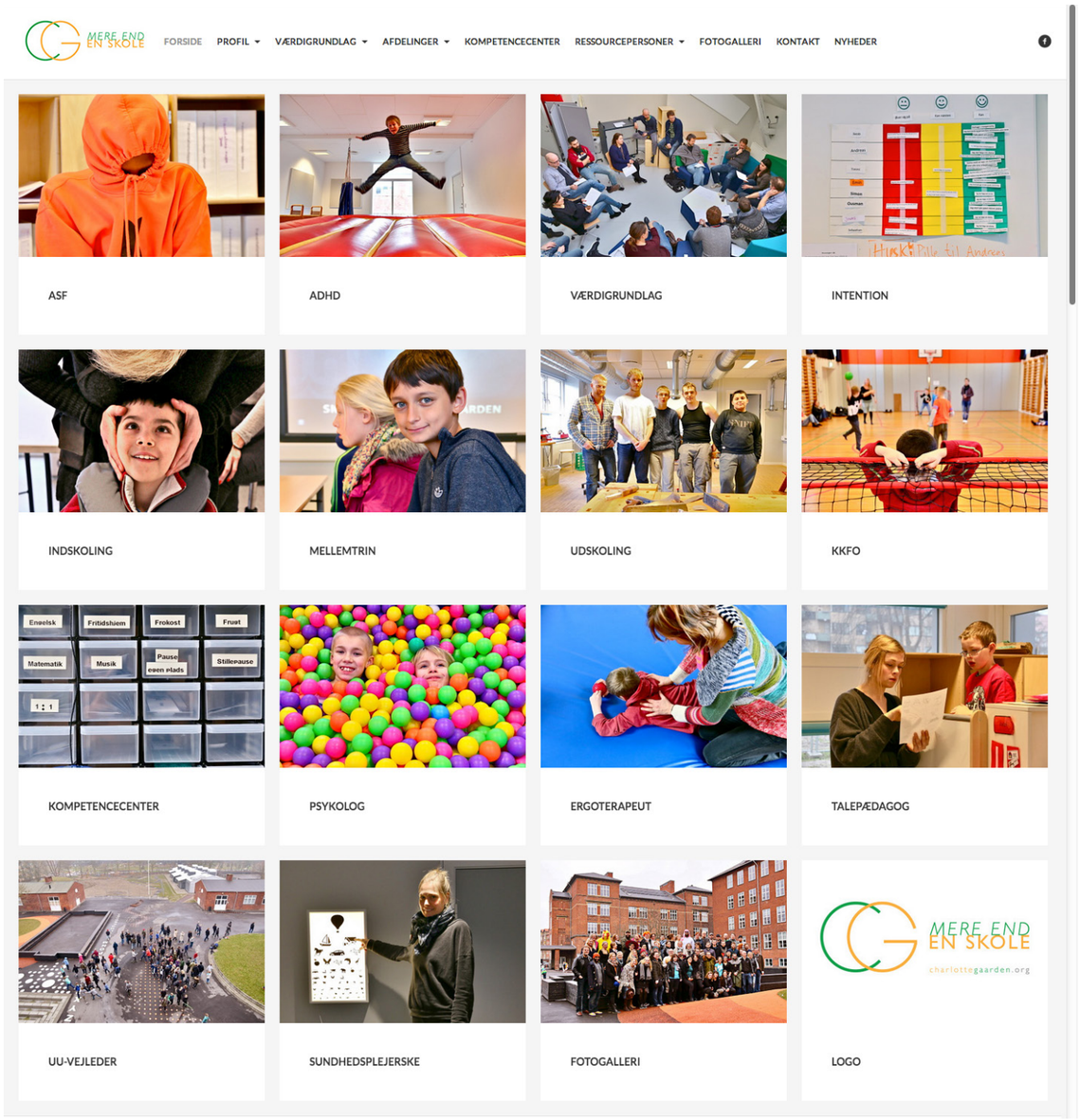






ON SITE PRODUCTION PHOTO REPORTAGE

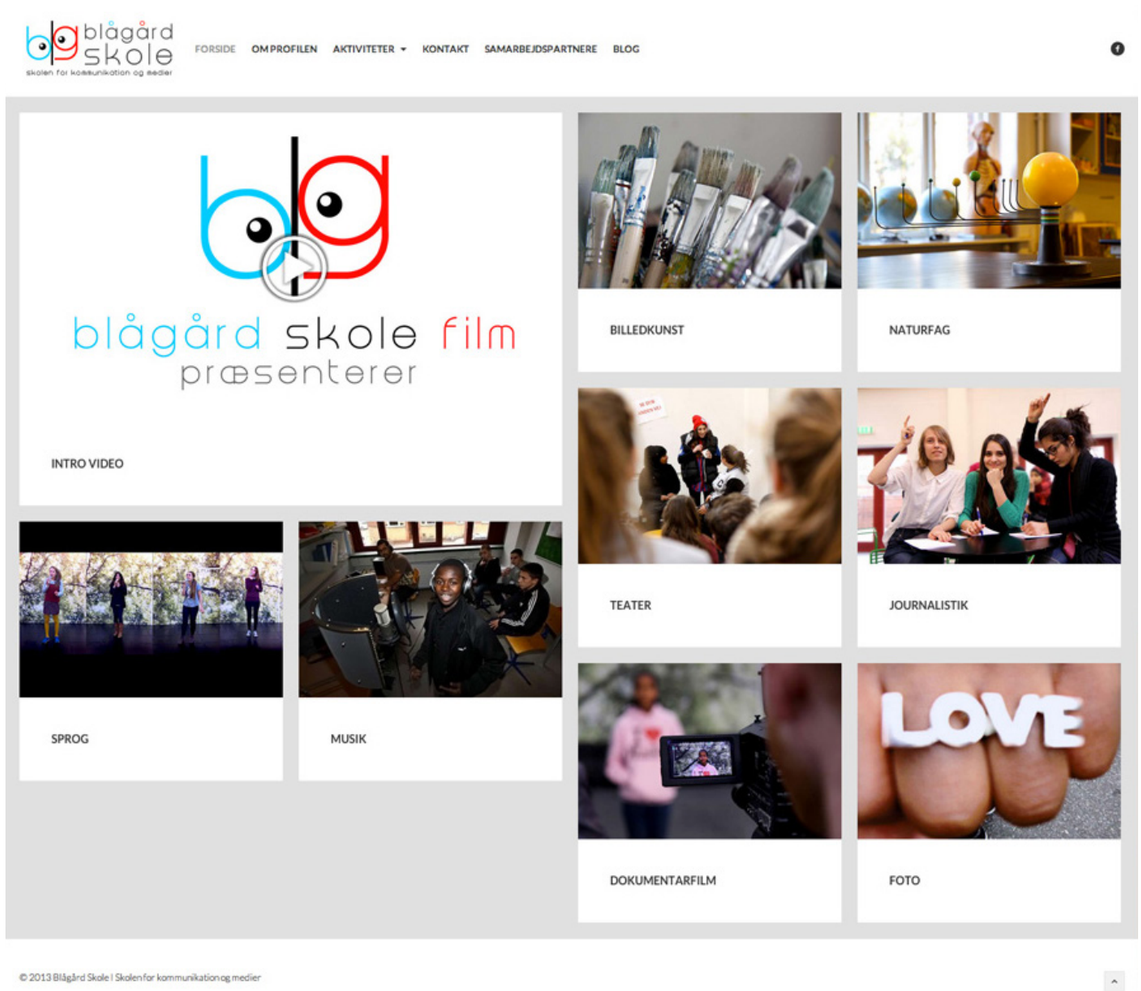
images by jm babonneau | www.babonneau.com



www.charlottegaarden.org (OFFLINE)

Website for CHARLOTTEGÅRDEN SPECIALSKOLE a public school (focused on Asperger & ADHD children) in Copenhagen (2014)

My role : concept development for a communication campaign for the school, photo reportage at the school, logo design, graphic design of postcards, brochure, setting up the responsive website in Wordpress / CSS (with photo album, contact box, blog), layout of the website's menu and pages.



www.blaagaardskole.dk (OFFLINE)
ARCHIVED VERSION (ONLINE) :
http://web.archive.org/web/20160327042055/http://www.blaagaardskole.dk/

Website for BLÅGÅRDSKOLE a public school (focused on integration & media production) in Copenhagen (2013)

My role : concept development for a communication campaign for the school, photo reportage at the school, logo design, graphic design of postcards, brochures and flags, setting up the responsive website in Wordpress / CSS (with photo album, video, music, contact box, blog), layout of the website menu and pages.

INTERACTIVE ART PROJECT

LE PETIT TOUR : PARIS - KØBENHAVN v.1.0

A virtual bicycle tour simultaneously in Paris & Copenhagen.

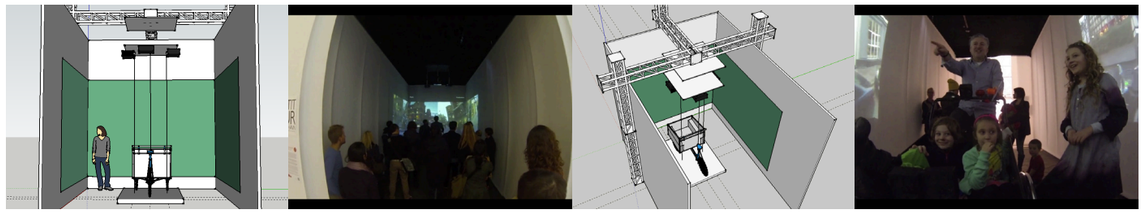
January 2013 - Project exhibited at the French Art Days festival in Øksnehallen, in Copenhagen for approx. 3000 visitors.

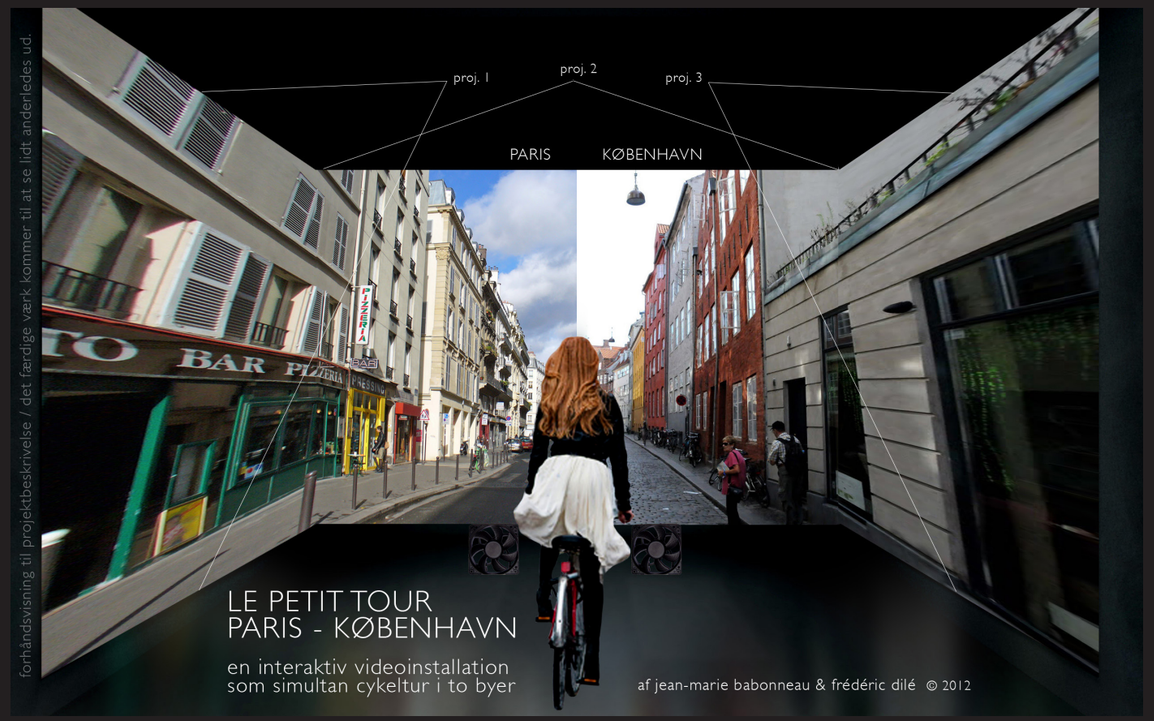
My role: original idea, concept development, video production and video editing, sponsor and grant searches (GoPro cameras, flights to Paris, the Christian cycle, video projectors and stage equipment), technical assembly.

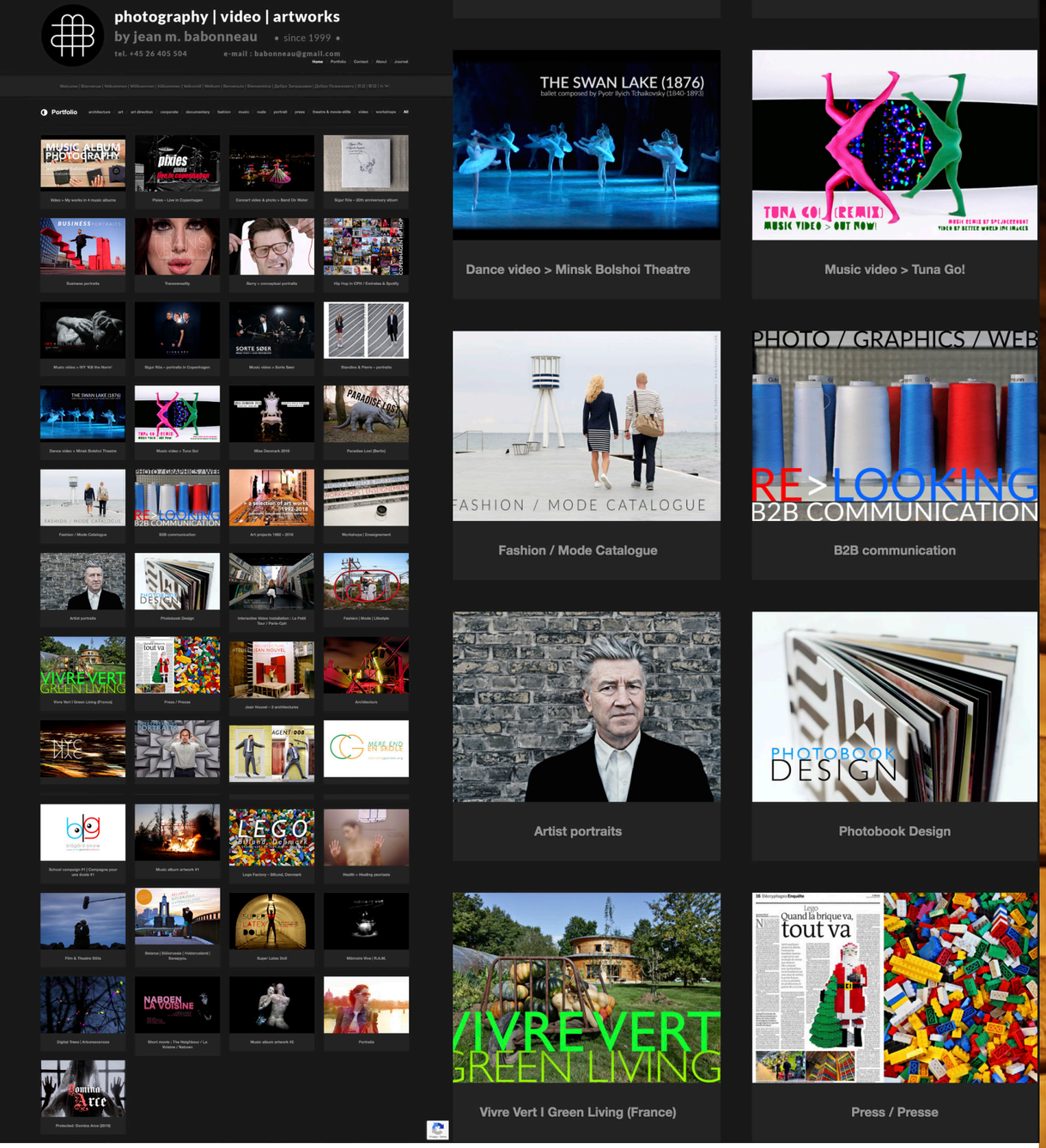
My partner Frédéric Dilé's role: concept development, programming of the framework (the speed of the bicycle rear wheel determines the speed of the video playback and the small front fans), the building of the electronics and the interface connected to the Christiania bike incl. 3D printed parts, technical assembly.

Video: https://art.babonneau.com/portfolio/lepetittour
On Vimeo: https://vimeo.com/57984171

Review on Gamescenes: Art in the age of videogames:
www.gamescenes.org/2013/02/game-art-jean-marie-babonneau-frédéric-dilés-le-petit-tour-2013.html







www.babonneau.com (ONLINE)

My 4th portfolio website (2012 - 2019)

My role : concept development, all photographs, videos, animations and drawings, graphic design, Wordpress & modules installations & content management, SEO, Google analytics.

www.spektakelmusik.dk (OFFLINE)

Website & Music album concept & design for the danish band SPEKTAKEL (2007)

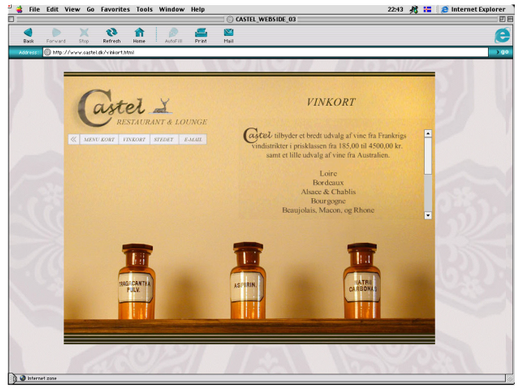
My role : concept development / sketches, photography pre-production / location scouting / wood sculpture construction with the band members / photo shooting + art direction for the album cover & illustrations, graphic design & layout of the 3-fold album (CD) and the poster. Design & development of the dynamic website in Macromedia Flash MX (flash players embedded in HTML pages with animations, slide-show, scrolling texts, video, music, contact box) with a part of ActionScript, and VJ'ing (live video projections of image material and animations during the concert) for the record release concert at the Global venue, in the Nørrebro district, in Copenhagen, Denmark.

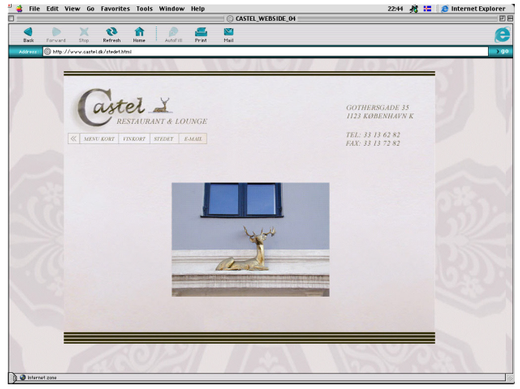
My first websites for clients (2003-2005)

My role : concept development, photo reportage at the customer, graphic design, sketches, layout, design & development of the website in Macromedia Flash MX (flash players embedded in HTML pages with animations, slideshows, scrolling texts) with some ActionScript.

www.castel.dk (OFFLINE)

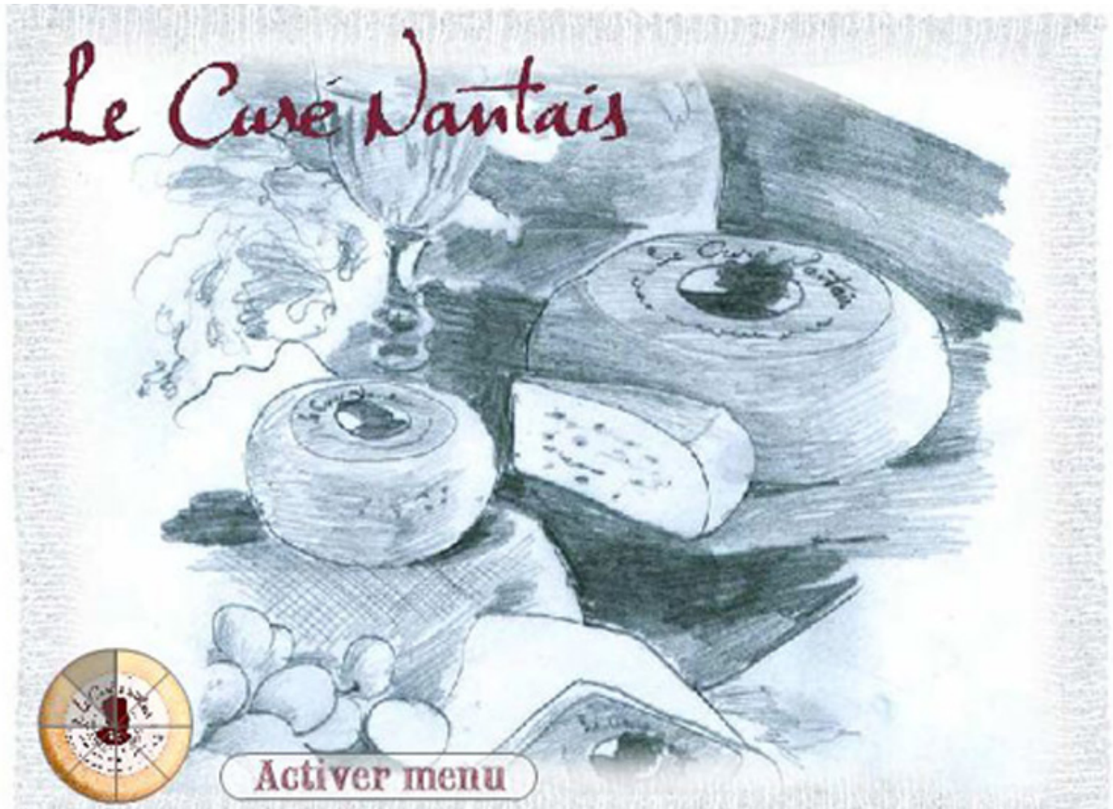
• Website for the restaurant CASTEL in Copenhagen (2003).

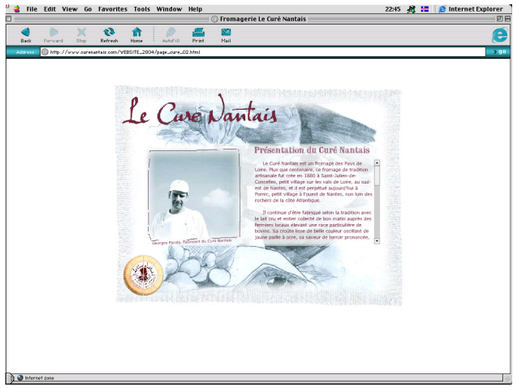


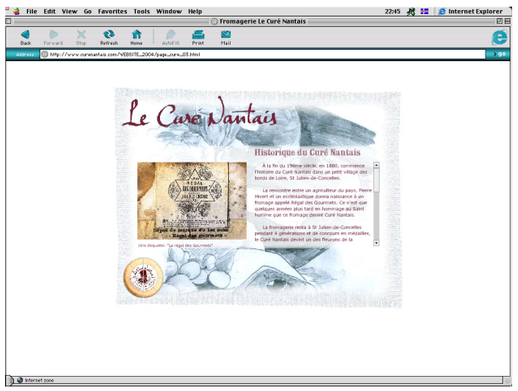


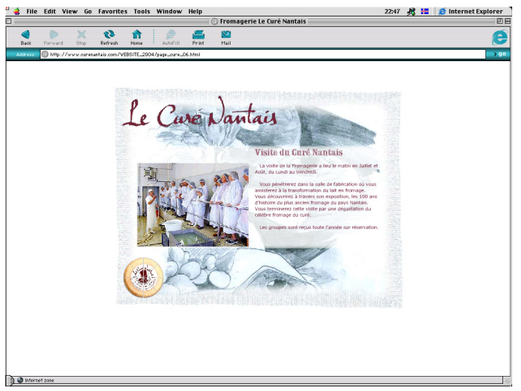
www.curenantais.com (OFFLINE)

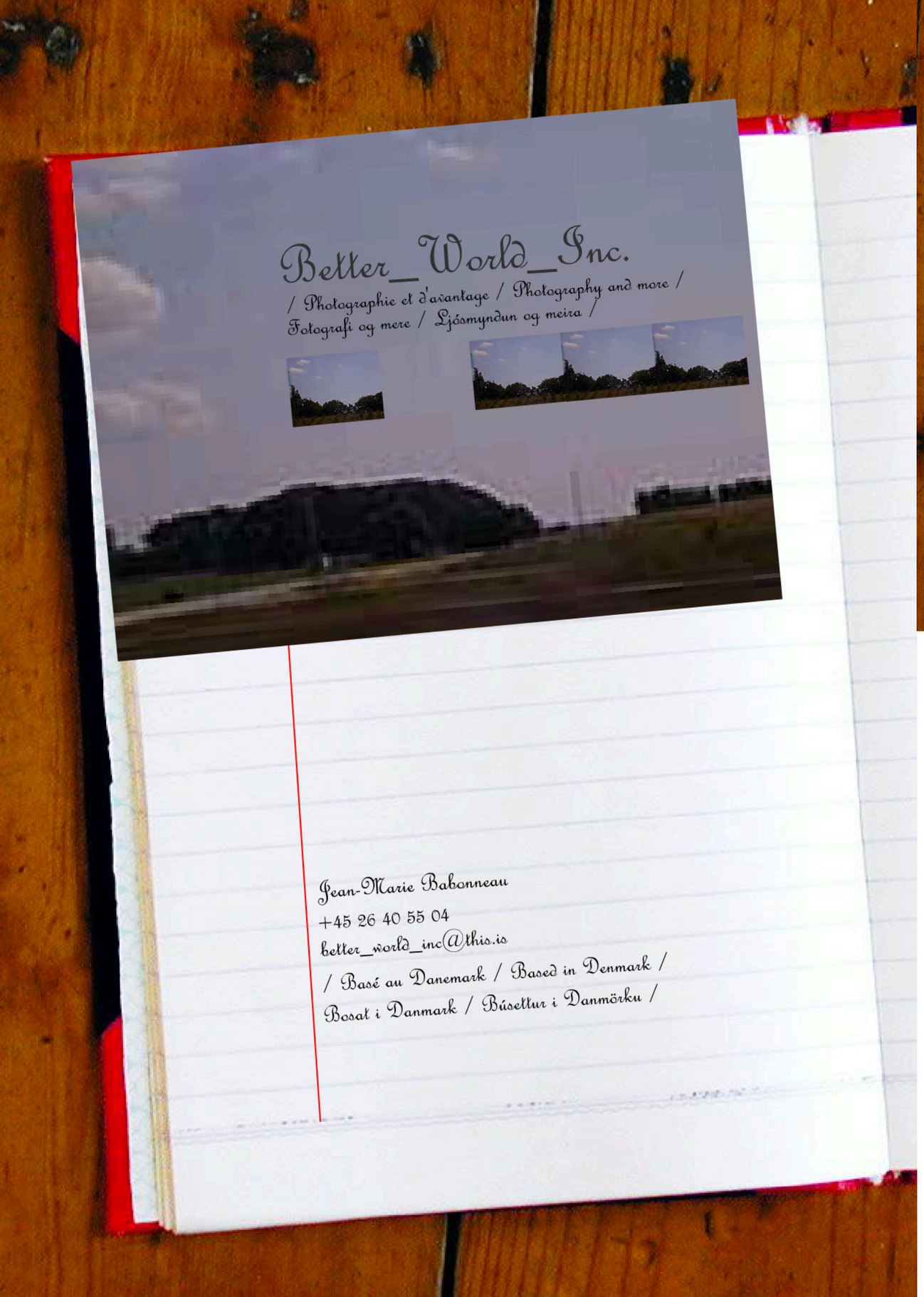
• Website for the dairy CURÉ NANTAIS, in France (2005).









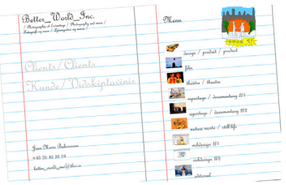


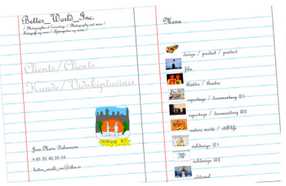
http://this.is/better_world_inc/bwi_website_2004/page_bwi_2004_01.html
(ONLINE but Flash Player technology is no longer supported)

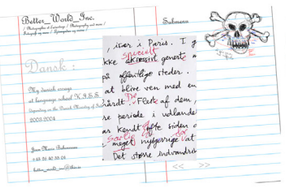
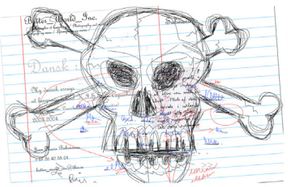
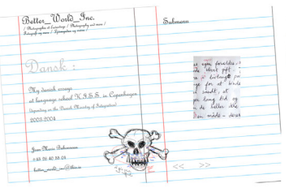
My 3rd portfolio website (2004-2005)

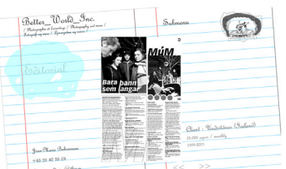
My role : concept development, all photographs, animations and drawings, graphic design, design & development of the website in HTML and Macromedia Flash MX (flash players embedded in HTML pages) with some ActionScript.

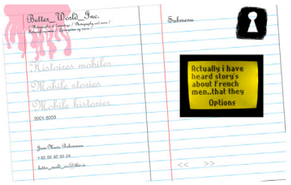
The concept of the school notebook for the website design has its origins in the corrected (often in red pen by the teacher) copies of my first written assignments in Danish at the language school K.I.S.S. (Copenhagen Intensive Language School), at Nørrebrogade 36, where I started learning Danish in 2003-2004.

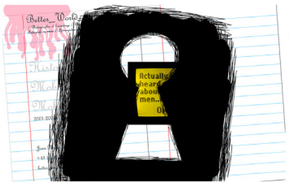
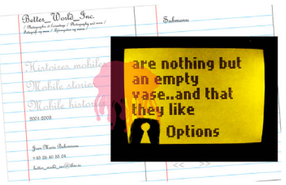


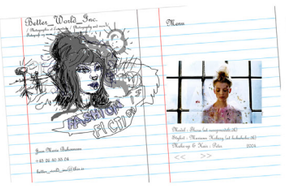


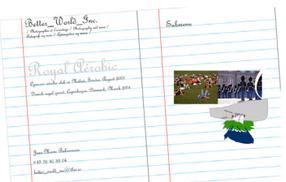




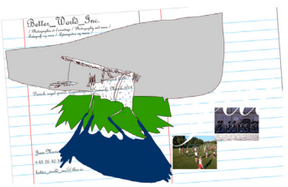










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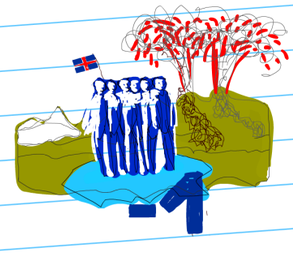
Fotografi og mere / Ljósmyndun og meira /



Jean-Marie Babonneau

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Submenu

Roskilde festival

Roskilde, Denmark, Sunday the 29th

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Dansk :

My danish essays
at language school K.I.S.S.
(depending on the Danish Ministry of Int
2003-2004

Jean-Marie Babonneau
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better_world_inc@this.is

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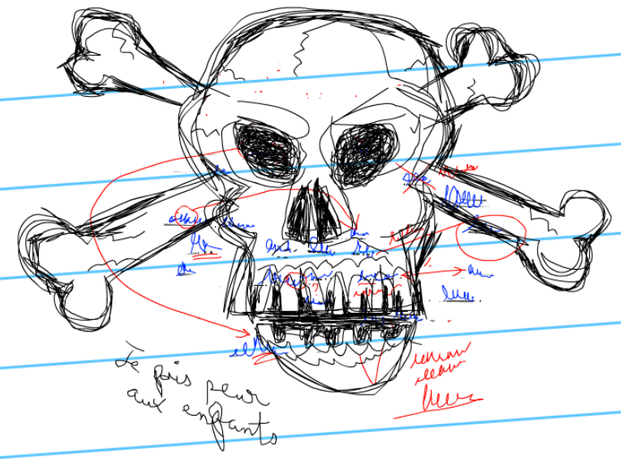
meget nysgerrige vat
Det store indvandri

Submenu



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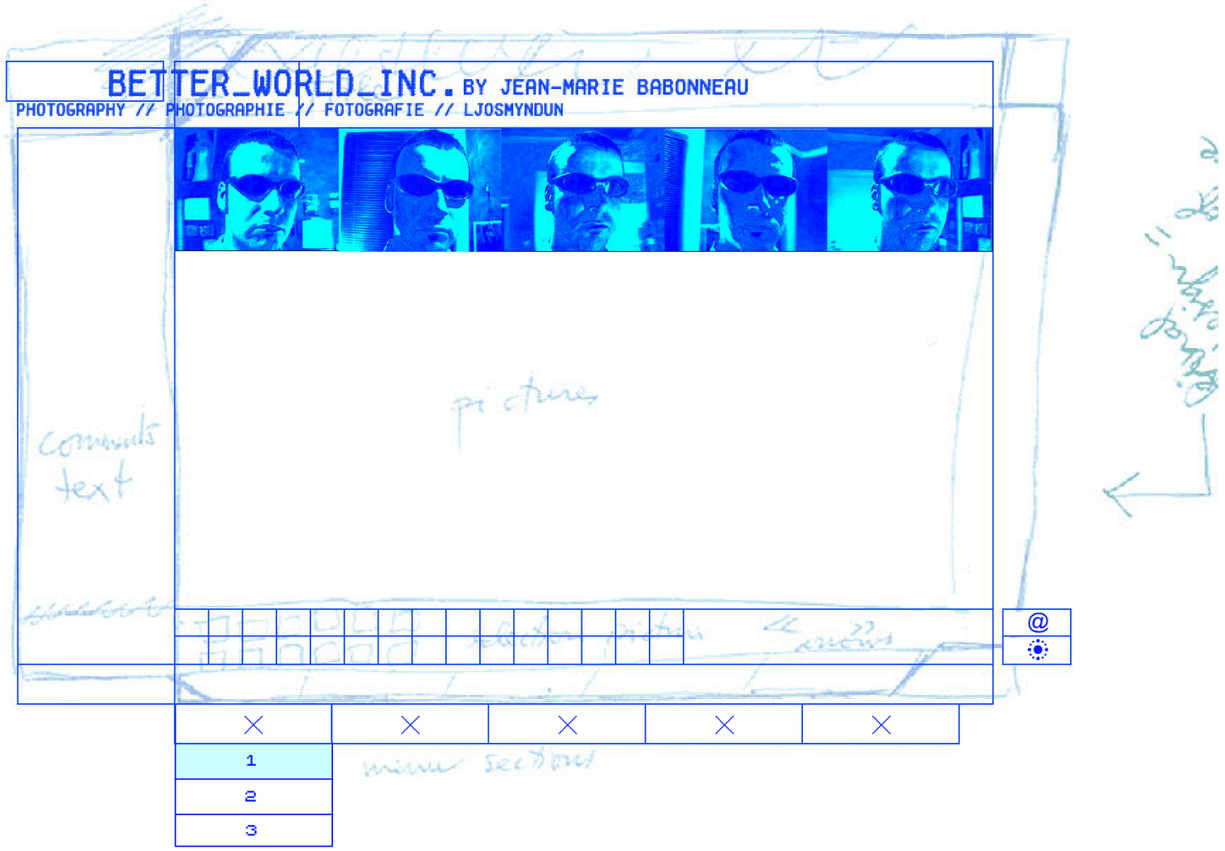
Award-winning web design

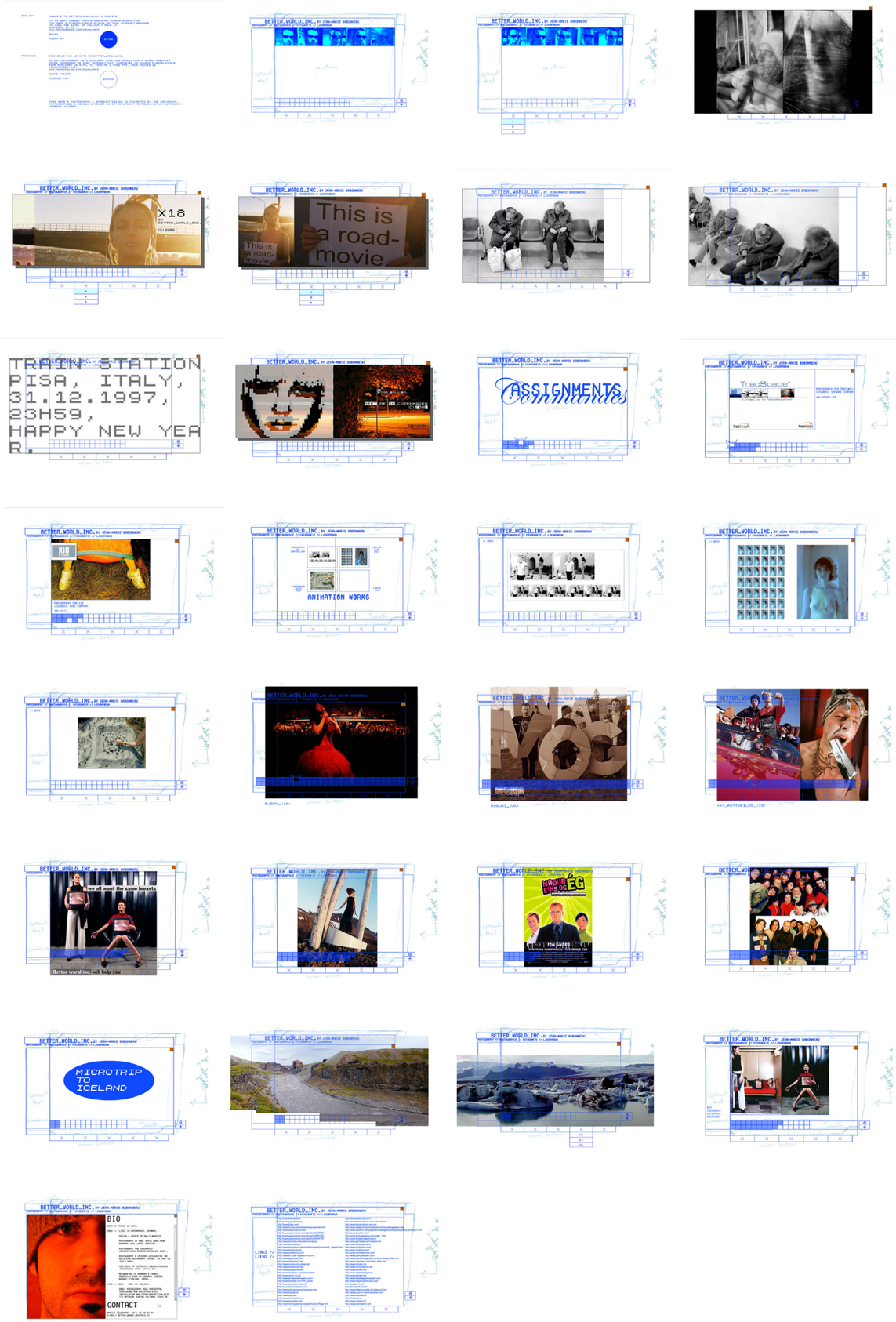
On NEWWEBPICK.COM : ★★★★☆ for my design in Flash MX of my year 2004
portfolio website Better World Inc. www.betterworldinc.org



http://this.is/better_world_inc/bwi_website_2003/
(ONLINE but Flash Player technology is no longer supported)

My 2nd portfolio website (2002-2003)

My role : concept development (grid on top of sketch), all photographs and animations, graphic design, design & development of the website in HTML and Macromedia Flash MX (flash players embedded in HTML pages) with some ActionScript.



BETTER_WORLD_INC. BY JEAN-MARIE BABONNEAU

PHOTOGRAPHY // PHOTOGRAPHIE // FOTOGRAFIE // LJOSMYNDUN

http://better_world_inc.this.is/ancien_site_2002/
(ONLINE but Flash Player technology is no longer supported)

My very 1st portfolio website (2001-2002)

My role : concept development, all photographs and animations, graphic design, design & development of the website in HTML and Macromedia Flash MX (flash player embedded in HTML page).

F A S H I O N

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L A N D S C A P E S

ICELAND

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LET ME HELP YOUR COMPANY BY USING MY SHARP EYE FOR DESIGN AND MY KNOWLEDGE WITHIN IT TECHNOLOGIES TO MAKE YOUR WEBAPPS + IT SYSTEMS USER-FRIENDLY AND FUNCTIONAL.